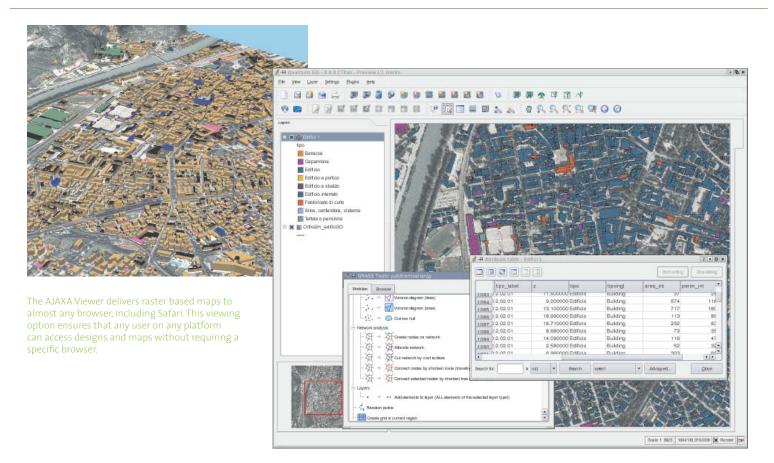


## **GRASS**

GRASS (the Geographic Resources Analysis Support System) is a vector and raster GIS, image processing system, graphics production system, and spatial modeling system. It contains many modules for raster and vector data manipulation, rendering images on the monitor or paper, multi-spectral image geocoding and processing, and attribute management.

Visit our website: http://grass.osgeo.org



You can use GRASS to produce attractive thematic maps and provide spatial analysis and reporting functions - here, creating bugger zones around selected parcels

## **Features**

- 2D raster analysis and 3D voxel management (volumes)
- 2D/3D Vector engine with SQL based DBMS support
- Vector Network Analysis
- Visualization of 2D, 3D maps and volumes
- Interoperable with standard raster and vector formats
- Works on GNU/Linux, Mac OS X, MS-Windows and other POSIX complaint platforms
- Modular architecture and scripting capabilities for batch processing

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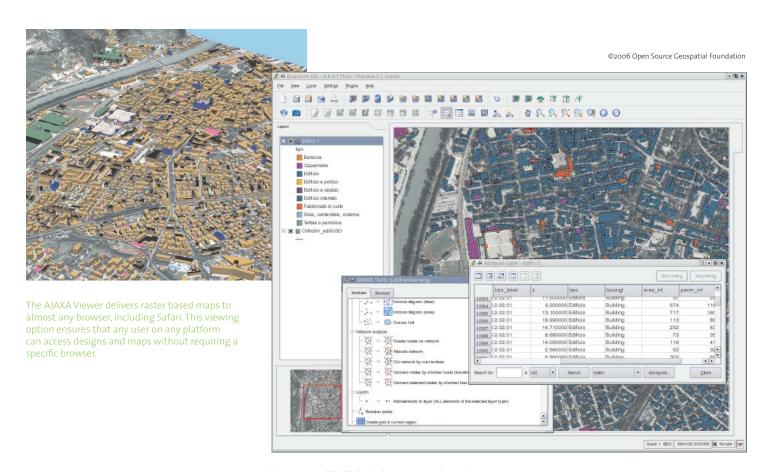
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